

## Active Shooter Performance Videos

Before attending Vistelar’s Active Shooter “Facilitator Certification Program” each student must submit the below videos demonstrating professional competence of each learning objective in the active shooter course before attending the hands on 2 days “Facilitator Certification Program.”

You can use this document to track your own progress. Your performance video recordings will be uploaded to the cloud via a tool called Content Xlerator so that Dave can review prior to the course.

There should be a link on the page where you got this PDF, in the US Fighting Systems Membership Area, to use to submit these videos, but you can always contact us with any trouble.

Item	Task	Check/Notes
1	Explain the purpose of this “Active Shooter Program”	
2	Demonstrate and Explain the recommended signal for "Quickly Gaining Control of the class" 1 Voice	
3	Demonstrate and Explain the recommended signal for "Quickly Getting class quiet and returning to their seats”	
4	Demonstrate and Explain the recommended "Action for escorting an injured ARM student inside the classroom"	
5	Demonstrate and Explain the recommended "Action for escorting an injured LEG student inside the classroom”	
5a	Demonstrate and Explain the recommended "Assisting an injured LEG student inside the classroom”	
6	Demonstrate and Explain the recommended "Action for escorting an injured STOMACH student inside the classroom”	
7	Explain the recommended procedure "Using your Body to brace a door"	
7a	Demonstrating recommended procedure "Using Wedges to brace a door"	
7b	Demonstrating recommended procedure "Using Body to brace a door"	
8	Explain the recommended procedure “Doors opening out "	
8a	Demonstrate recommended procedure “Doors opening out "	
9	Explain the recommended procedure "Breaking Windows"	
9a	Demonstrate recommended procedure "Breaking Windows"	
10	Explain the purpose and Demonstrate "Night Whispering"	
11	Demonstrate recommended procedure "Approaching Police "	
12	Explain how "Victims Run around corners"	
12a	Demonstrate how "Victims Run around corners"	
13	Explain the "Sequence of the Active Shooter Time Clock - 1 Threat on property"	

14	Explain the <b>"Sequence of the Active Shooter Time Clock - 2 First shot delivered on property"</b>	
15	Explain the <b>"Sequence of the Active Shooter Time Clock - 3 First Injury of victim"</b>	
16	Explain the <b>"Sequence of the Active Shooter Time Clock - 4 "Law Enforcement Notified"</b>	
17	Explain the <b>"Sequence of the Active Shooter Time Clock - 5 "Law Enforcement Arrive on Scene"</b>	
18	Explain the <b>"Sequence of the Active Shooter Time Clock - 6 "Law Enforcement Locate and Terminate Threat (s) Arrive on Scene"</b>	
19	Explain the <b>"Sequence of the Active Shooter Time Clock - 7 "Attack area Returns to Normalcy"</b>	
20	Explain and Demonstrate the <b>"Fireman's Carry"</b>	
21	Explain and Demonstrate the <b>"Basket Carry "</b>	
22	Explain and Demonstrate how to <b>"Organize and from Point A to Point B"</b>	
23	Explain and Demonstrate how to <b>"STOP the bleeding with medical supplies"</b>	
24	<b>Using a tourniquet and Direct Pressure Bandage)</b>	
25	Explain and Demonstrate the action needed to <b>"Disarm a Handgun at the door" (Single person and cover threat)</b>	
26	Explain and Demonstrate the action needed to <b>"Surrender Pistol to Police"</b>	
27	Explain and Demonstrate the action needed to <b>"Disarm a Rifle at the door" (Single person and cover threat</b>	
28	Explain and Demonstrate the action needed to <b>"Surrender Rifle to Police"</b>	
29	Explain and Demonstrate the action needed to <b>"Disarm a Rifle/Handgun at the door" with a 2-person team and cover threat – No weapon"</b>	
30	Explain and Demonstrate the action needed to <b>"Disarm a Rifle/Handgun at the door" with a 2-person team and cover threat – Edged Weapon"</b>	